

## Tactile Soccer Overview

### Topic/Research Area

Accessibility, Human-Computer Interaction, Information Systems.  
how to make the spatial information in sports game more accessible to blind users

### Ideas

How can we know which information is meaningful for blind users? How spatial information can be comprehended by limited information?

### Research Process

We implement a novel device as a probe to find out which information is essential, and what's the best way to deliver them.

### Findings/Conclusions/Next Steps

We conclude that player's position, movement, and accurate commentary are essential. VR may be the next thing to look into.